

Innovative Horizons

Project Code: 2024-1-IT02-KA220-ADU-000245481

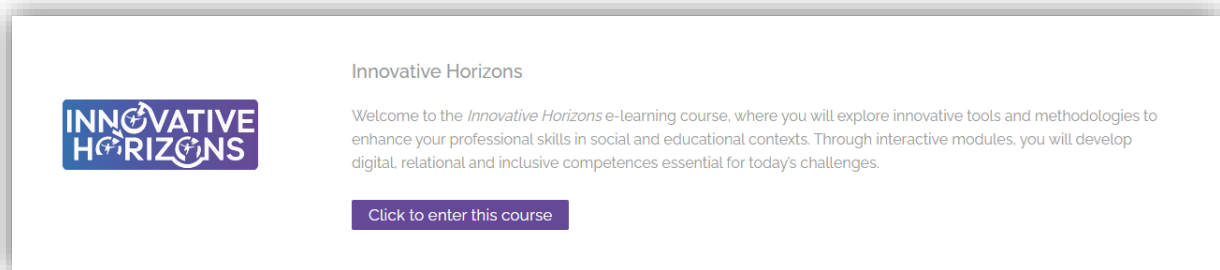
WP 2.2

REPORT ON THE CREATION AND IMPLEMENTATION OF THE INNOVATIVE HORIZONS E-LEARNING PLATFORM

Introduction

This report describes the development of the Innovative Horizons e-learning platform, created within WP2.2 as one of the core outputs of the project. The platform was designed to support the project's innovative training pathway and to provide adult learners, educators, trainers and social-sector operators with a structured, accessible and interactive learning environment.

The platform is available at: <https://innovativehorizons.uniformando.it/>



The partnership chose Moodle as the Learning Management System because of its flexibility, accessibility, reliability and strong educational features. Moodle allows the creation of structured online courses, the upload of different types of learning materials, the integration of quizzes and assessment tools, the activation of forums and communication spaces, and the tracking of learners' progress. The platform has been developed as a complete online learning environment where participants can access the six training modules, follow a sequential learning path, complete quizzes, consult supporting documents, listen to podcast materials, participate in discussion spaces and access role-playing labs and in-depth workshop indications.

Disclaimer: "Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them."

Innovative Horizons

Project Code: 2024-1-IT02-KA220-ADU-000245481

Objectives of the platform

The main objectives of the Innovative Horizons platform are to:

- provide a user-friendly and accessible digital learning space;
- host the complete training pathway developed under WP2;
- support blended learning and autonomous online learning;
- integrate interactive and multimedia training contents;
- provide assessment tools through quizzes;
- create opportunities for discussion and peer exchange;
- support webinars and online training sessions;
- host podcasts connected to the module topics;
- provide role-playing labs and in-depth workshop indications;
- enable tracking, monitoring and reporting of participants' activities;
- support the creation of an online learning community.

The platform therefore responds directly to the project objective of developing innovative learning models and strengthening digital, communication and interpersonal skills in the social sector.

Choice of Moodle as LMS

Moodle was selected as the technological basis of the platform because it offers several features that are particularly useful for adult education and Erasmus+ training pathways.

First, Moodle allows the creation of a clear and modular structure. This is particularly important for Innovative Horizons, because the course is composed of six different modules, each including units, quizzes, activities and further learning materials.

Second, Moodle supports different types of resources and activities. The platform can host presentations, PDF documents, participant guides, overview materials, mini activities, quizzes, podcasts, videos, workshop indications and other resources. This makes it suitable for a multimedia and interdisciplinary training pathway.

Disclaimer: "Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them."

Innovative Horizons

Project Code: 2024-1-IT02-KA220-ADU-000245481

Third, Moodle offers strong tracking and monitoring functions. These functions allow administrators and trainers to follow learners' access, completion of activities, quiz results and participation in course sections. This is a key element for WP3, because internal testing and external pilot activities need to be monitored and evaluated.

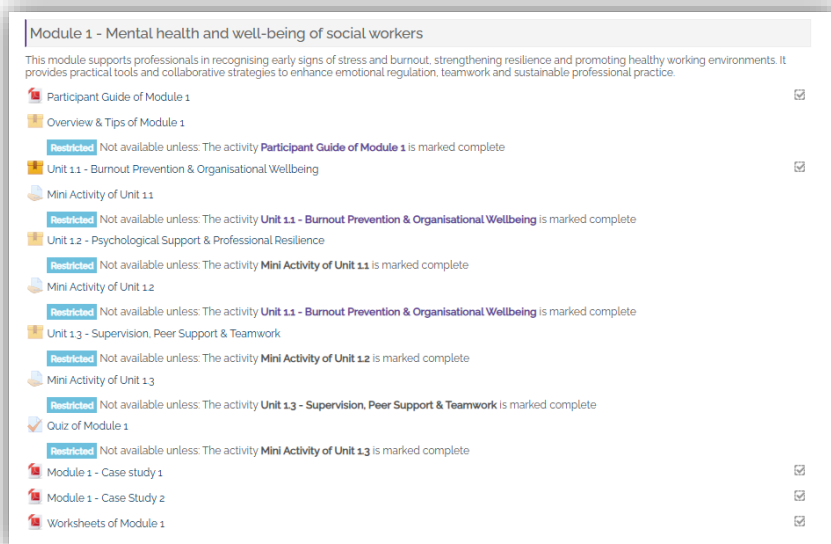
Finally, Moodle supports interaction and community building through discussion forums, webinar links, collaborative spaces and communication tools. This makes it possible to create a learning environment where participants do not only study individually but can also exchange ideas and experiences.

Platform structure

The Innovative Horizons platform has been structured around the six online modules developed under WP2. Each module is organised in a sequential way, so that learners can progress step by step through the contents and activities.

The six modules uploaded are:

1) Mental Health and Well-being



Disclaimer: "Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them."

Innovative Horizons

Project Code: 2024-1-IT02-KA220-ADU-000245481

2) Digital Skills

Module 2 - Basic and advanced digital skills

Module 2 supports adult educators in developing a conscious and responsible approach to digital technologies and in designing effective learning activities using them.

It promotes inclusive, safe and goal-oriented use of digital tools to enhance participation, engagement and learning outcomes in adult education contexts.

Participant Guide of Module 2

Restricted

Not available unless: The activity **Quiz of Module 1** is marked complete

Overview & Tips of Module 2

✓

Unit 2.1 - Digital competences of adults

✓

Mini Activity of Unit 2.1

✓

Unit 2.2 - Digital Tools in Adult Education

✓

Mini Activity of Unit 2.2

✓

Unit 2.3 - Digital Security and Responsibility

Restricted

Not available unless: The activity **Mini Activity of Unit 2.2** is marked complete

Mini Activity of Unit 2.3

✓

Quiz of Module 2

Restricted

Not available unless: The activity **Mini Activity of Unit 2.3** is marked complete

Module 2 - Case Study 1

✓

Module 2 - Case Study 2

✓

Worksheets of Module 2

✓

3) Soft Skills for Social Operators

Module 3 - Soft skills for social operators

This module develops key interpersonal competences such as empathy, communication, collaboration and problem-solving, which are essential for working effectively in complex social and educational contexts. It supports professionals in building trust, managing relationships and responding adaptively to diverse situations.

Participant Guide of Module 3

Restricted

Not available unless: The activity **Quiz of Module 2** is marked complete

Overview & Tips of Module 3

Restricted

Not available unless: The activity **Participant Guide of Module 3** is marked complete

Unit 3.1 - Empathic, Inclusive and intercultural Communication

Restricted

Not available unless: The activity **Overview & Tips of Module 3** is marked complete

Mini Activity of Unit 3.1

Restricted

Not available unless: The activity **Unit 3.1 - Empathic, Inclusive and intercultural Communication** is marked complete

Unit 3.2 - Collaborative leadership, group management and internal professional communications

Restricted

Not available unless: The activity **Mini Activity of Unit 3.1** is marked complete

Mini Activity of Unit 3.2

Restricted

Not available unless: The activity **Unit 3.2 - Collaborative leadership, group management and internal professional communications** is marked complete

Unit 3.3 - Problem Solving, Critical Thinking and Management of Complex Situations

Restricted

Not available unless: The activity **Mini Activity of Unit 3.2** is marked complete

Mini Activity of Unit 3.3

Restricted

Not available unless: The activity **Unit 3.3 - Problem Solving, Critical Thinking and Management of Complex Situations** is marked complete

Quiz of Module 3

Restricted

Not available unless: The activity **Mini Activity of Unit 3.3** is marked complete

Module 3 - Case Study 1

✓

Module 3 - Case Study 2

✓

Worksheets of Module 3

✓

Disclaimer: "Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them."

4

Innovative Horizons

Project Code: 2024-1-IT02-KA220-ADU-000245481

4) Inclusive Education and Active Methodologies

Module 4 - Inclusive Education & Active Methodologies

Module 4 promotes inclusive teaching approaches that ensure equal learning opportunities for all adults and help remove participation barriers. It introduces active methodologies and practical strategies to foster engagement, accessibility and meaningful learning experiences.

- Participant Guide of Module 4
 - Restricted Not available unless: The activity **Quiz of Module 3** is marked complete
- Overview & Tips of Module 4
 - Restricted Not available unless: The activity **Participant Guide of Module 4** is marked complete
- Unit 4.1 - Introduction to Inclusive Education
 - Restricted Not available unless: The activity **Overview & Tips of Module 4** is marked complete
- Mini Activity of Unit 4.1
 - Restricted Not available unless: The activity **Unit 4.1 - Introduction to Inclusive Education** is marked complete
- Unit 4.2 - Active Methodologies
 - Restricted Not available unless: The activity **Mini Activity of Unit 4.1** is marked complete
- Mini Activity of Unit 4.2
 - Restricted Not available unless: The activity **Unit 4.2 - Active Methodologies** is marked complete
- Unit 4.3 - Interactive Activities (Practice & Application)
 - Restricted Not available unless: The activity **Unit 4.3 - Interactive Activities (Practice & Application)** is marked complete
- Mini Activity of Unit 4.3
 - Restricted Not available unless: The activity **Unit 4.3 - Interactive Activities (Practice & Application)** is marked complete
- Quiz of Module 4
 - Restricted Not available unless: The activity **Mini Activity of Unit 4.3** is marked complete
- Module 4 - Case Study 2
- Module 4 - Case Study 1
- Worksheets of Module 4

5) Promotion of Diversity, Empathy and Inclusion

Module 5 - Promotion of Diversity, Empathy and Inclusion

This module strengthens educators' ability to work effectively with diverse learners by developing empathy-based communication and inclusive practices. It provides tools to address cultural differences, reduce barriers and create safe, respectful learning environments.

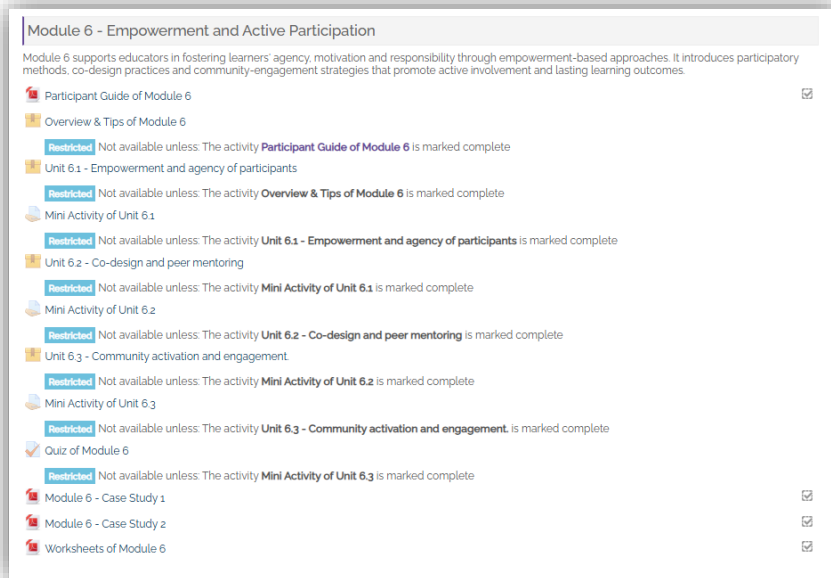
- Participant Guide of Module 5
 - Restricted Not available unless: The activity **Quiz of Module 4** is marked complete
- Overview & Tips of Module 5
 - Restricted Not available unless: The activity **Participant Guide of Module 5** is marked complete
- Unit 5.1 - Introduction to diversity, empathy and inclusion
 - Restricted Not available unless: The activity **Overview & Tips of Module 5** is marked complete
- Mini Activity of Unit 5.1
 - Restricted Not available unless: The activity **Unit 5.1 - Introduction to diversity, empathy and inclusion** is marked complete
- Unit 5.2 - Practice, Reflection and Application
 - Restricted Not available unless: The activity **Mini Activity of Unit 5.1** is marked complete
- Mini Activity of Unit 5.2
 - Restricted Not available unless: The activity **Unit 5.2 - Practice, Reflection and Application** is marked complete
- Unit 5.3 - Designing inclusive learning environments
 - Restricted Not available unless: The activity **Mini Activity of Unit 5.2** is marked complete
- Mini Activity of Unit 5.3
 - Restricted Not available unless: The activity **Unit 5.3 - Designing inclusive learning environments** is marked complete
- Quiz of Module 5
 - Restricted Not available unless: The activity **Mini Activity of Unit 5.3** is marked complete
- Module 5 - Case Study 1
- Module 5 - Case Study 2
- Worksheet of Module 5

Disclaimer: "Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them."

Innovative Horizons

Project Code: 2024-1-IT02-KA220-ADU-000245481

6) Empowerment and Active Participation



Each module includes:

- module overview;
- learning units;
- participant guide;
- mini activities;
- quizzes;
- supporting documents;
- further learning resources;
- other content connected to the module topic.

This structure allows learners to understand the topic, explore the contents, apply the knowledge through activities and check their understanding through assessment tools.

Disclaimer: "Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them."

Innovative Horizons

Project Code: 2024-1-IT02-KA220-ADU-000245481

Upload of the six modules

All six modules have been uploaded to the Moodle platform. The uploaded materials include an overall introductory video, the learning units and the main educational documents developed by the partnership.

Innovative Horizons

INNOVATIVE HORIZONS is an Erasmus+ project aimed at designing and testing an innovative training pathway for adults in the social sector, focused on strengthening digital, interpersonal and inclusive competences through interactive and collaborative learning methods.

It promotes social inclusion and professional development by providing practical tools, multimedia resources and experiential activities that empower participants to address real-world challenges and support vulnerable communities effectively.

Introduction - Why Innovative Horizons matters

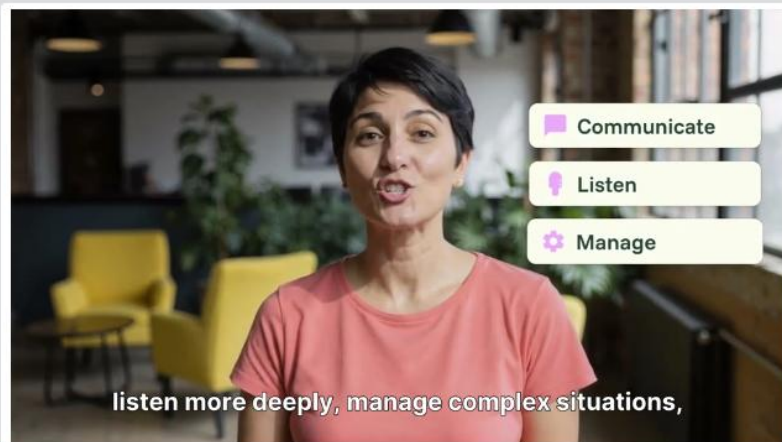
A short video introducing the project, its learning pathway and the main themes covered in the course.

Introduction - Why Innovative Horizons matters

Review mode:

Innovative Horizons_Why it
Matters

Innovative Horizons_Why it...



1 of 1 < Next >

<< < > >>

Disclaimer: "Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them."

Innovative Horizons

Project Code: 2024-1-IT02-KA220-ADU-000245481

For each module, the platform provides:

- structured learning contents;
- overview documents explaining the purpose and structure of the module;
- participant guides to support learners during the training process;
- mini activities to encourage reflection and practical application;
- quizzes to assess understanding;
- case studies;
- additional documents and references for deeper learning.

The materials were uploaded following a sequential logic. This means that participants are guided through the learning pathway and can complete the activities in an organised order. The sequential structure supports clarity and reduces confusion, especially for adult learners who may have different levels of digital confidence.

User-friendly and accessible design

The platform was developed with attention to usability and accessibility. The aim was to create a learning environment that is easy to navigate, clear in its structure and suitable for different learner profiles.

The user-friendly approach is ensured through:

- a modular course structure;
- clear titles for each section;
- logical organisation of materials;
- sequential learning activities;
- separation between modules, quizzes, podcasts and workshop materials;
- simple access to documents and resources;
- integration of different formats to support different learning styles.

Accessibility is also supported by the use of different types of content. Learners can read documents, follow presentations, complete quizzes, listen to podcasts and engage with practical activities. This variety helps respond to different preferences and needs.

Disclaimer: "Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them."

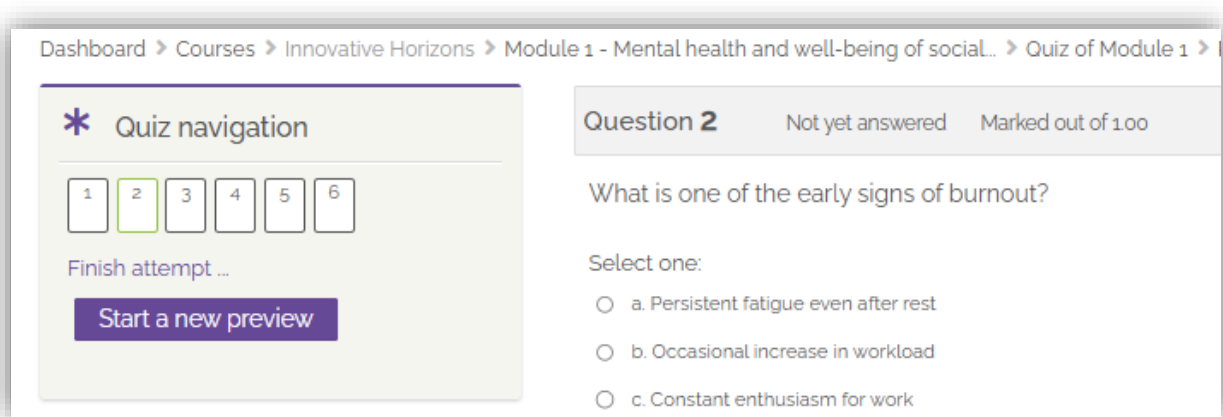
Innovative Horizons

Project Code: 2024-1-IT02-KA220-ADU-000245481

The platform is currently in internal testing (March-April 2026). This phase allows the partnership to check navigation, clarity, accessibility, technical functioning and user experience before the external pilot phase. Feedback from internal testing will be used to improve the platform before wider use.

Assessment tools: quizzes

One of the key features of the platform is the integration of assessment tools through quizzes. Each module includes quizzes connected to the learning contents. These quizzes are designed to help learners check their understanding and reflect on the main concepts of the module.



The quizzes support:

- self-assessment;
- monitoring of learning progress;
- identification of unclear topics;
- engagement with the course contents;
- collection of useful data for trainers and project partners.

Moodle allows quiz completion to be tracked. This is particularly important for WP3 implementation and monitoring, because it supports the evaluation of participation, progress and learning outcomes. The quizzes are also connected with the broader quality system of the

Disclaimer: "Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them."

Innovative Horizons

Project Code: 2024-1-IT02-KA220-ADU-000245481

project. Together with participant feedback and Quality Measures Module 2, they will contribute to the assessment of the effectiveness of the training pathway.

Discussion forum

The platform includes a discussion forum to support interaction among participants.



A space for structured discussion, where participants can share reflections and exchange ideas on the module topics.

The forum has been integrated to encourage:

- exchange of ideas;
- discussion of module topics;
- peer learning;
- sharing of practical experiences;
- reflection on social-sector challenges;
- questions and answers among learners and trainers.

This feature is important because Innovative Horizons promotes not only individual learning, but also collaborative and community-based learning. The forum allows participants to connect the training contents with their own professional and personal experiences. The discussion forum also supports inclusion and participation. It gives learners a space to express opinions, ask for clarification and contribute to the learning community.

Webinar space

A specific space has been created for webinars and online learning sessions. This section supports the blended learning dimension of the project. Through the webinar space, the partnership can organise online meetings, training sessions, presentations and interactive moments with learners.

Disclaimer: "Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them."

Innovative Horizons

Project Code: 2024-1-IT02-KA220-ADU-000245481

Webinar Area

This section hosts webinars connected to the training modules and topics of the Innovative Horizons project. It is dedicated to online learning sessions, thematic discussions and opportunities for exchange among participants, trainers, educators and social-sector professionals.

 Webinar Live



The webinar space is useful for:

- introducing the course;
- supporting participants during the learning process;
- discussing module topics;
- organising online workshops;
- providing guidance on platform use;
- strengthening communication between trainers and learners.

This feature is coherent with the application, which foresaw blended courses combining online learning and interactive training activities.

Online community

The platform also supports the creation of an online community. The community dimension is essential for Innovative Horizons because the project aims to promote cooperation, inclusion, active participation and exchange of good practices. The online community allows learners, trainers and project partners to remain connected throughout the training process.

 Online Community

A shared community space for networking, peer support and continued exchange among learners and professionals.



The community is built through:

- discussion forum;

Disclaimer: "Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them."

Innovative Horizons

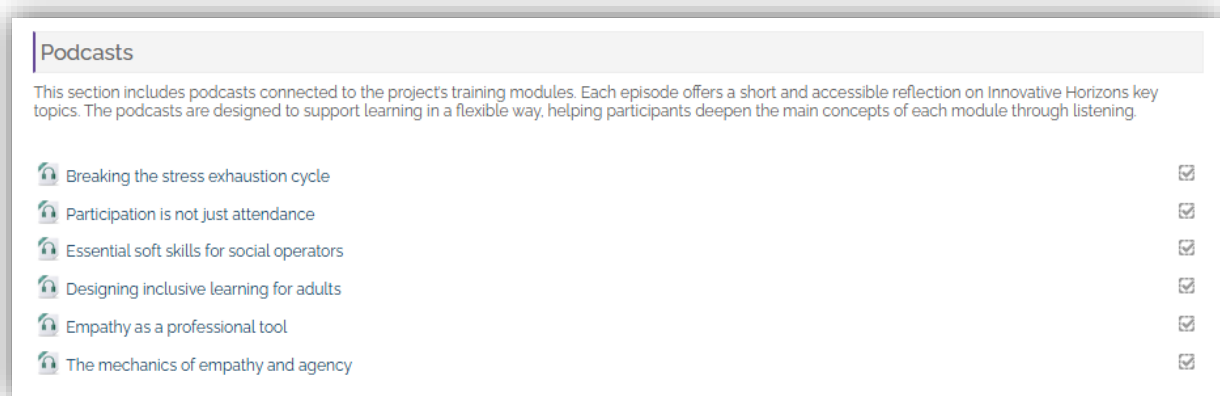
Project Code: 2024-1-IT02-KA220-ADU-000245481

- webinar space; - shared learning materials;
- interactive activities;
- peer exchange;
- common access to resources;
- reflection on case studies and practical scenarios.

This online community supports European cooperation and social cohesion by creating a digital space where participants from different backgrounds can learn from one another and share practices.

Podcast section

A dedicated space has been created for podcast/audio contents. The platform includes one podcast for each module topic. These audio materials were added to make the training pathway more accessible, engaging and flexible. Podcasts allow participants to approach the contents in a different format and can be used before, during or after the module activities.



The podcast topics are:

- Breaking the stress exhaustion cycle;
- Participation is not just attendance;
- Essential soft skills for social operators;

Disclaimer: "Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them."

Innovative Horizons

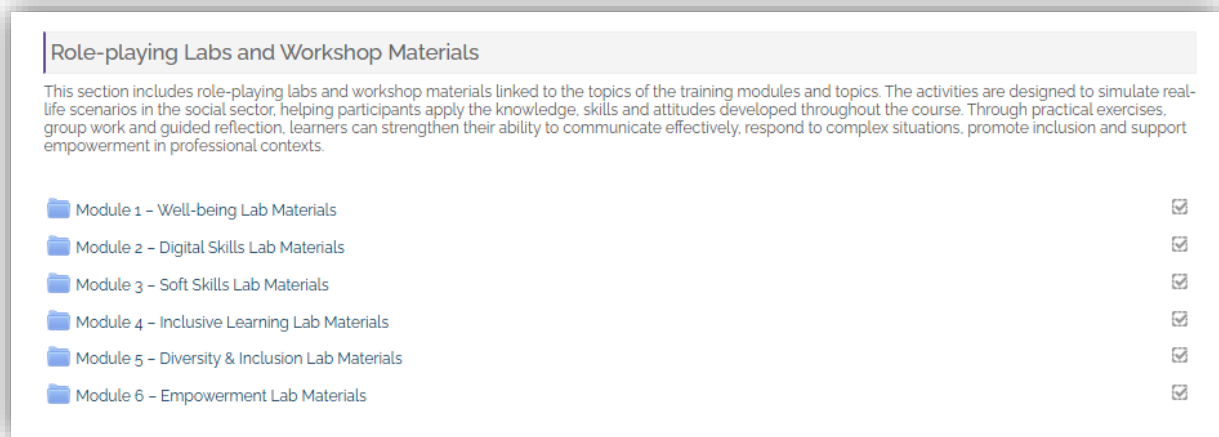
Project Code: 2024-1-IT02-KA220-ADU-000245481

- Designing inclusive learning for adults;
- Empathy as a professional tool;
- The mechanics of empathy and agency.

The audio materials are particularly useful for adult learners who prefer listening, who need reinforcement of written contents, or who want to access the learning materials in a more flexible way.

Role-playing labs and in-depth workshop indications

The platform also includes a specific space dedicated to role-playing labs and in-depth workshop indications. This section hosts the practical and experiential materials developed under WP2.3. These resources are essential because the Innovative Horizons training model is not only theoretical. It is based on active methodologies and practical application.



The role-playing labs and workshop materials help learners to:

- simulate real-life social-sector situations;
- practise communication and empathy; - develop problem-solving skills;
- reflect on inclusive approaches;
- work in groups;

Disclaimer: "Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them."

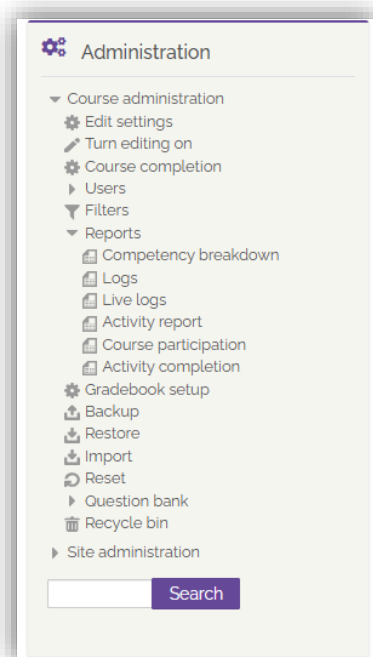
Innovative Horizons

Project Code: 2024-1-IT02-KA220-ADU-000245481

- apply the knowledge acquired in the modules;
- explore complex situations through experiential learning.

The inclusion of these materials in Moodle makes the platform a complete blended learning environment, connecting online study with practical workshops and role-playing activities.

Tracking, monitoring and reporting



One of the most important advantages of Moodle is its tracking and reporting capacity. All module activities are organised sequentially and can be monitored.

The platform allows administrators and trainers to track:

- access to course sections;
- completion of activities;
- quiz attempts and results;
- progression through the learning pathway;
- participation in different platform areas.

This is particularly relevant for the internal testing phase and the external pilot phase. Tracking functions will help the partnership monitor whether participants access the materials, complete the activities, take part in quizzes and progress through the course. The tracking system also

supports the quality assurance process. Together with feedback questionnaires and Quality Measures Module 2, Moodle reports will provide useful evidence on the effectiveness, usability and impact of the training pathway.

Innovative Horizons

Project Code: 2024-1-IT02-KA220-ADU-000245481

Internal testing

The platform is currently in internal testing. Partner teams have been enrolled and are using the platform to test:

- clarity of the course structure;
- accessibility of contents;
- technical functioning;
- usability of Moodle;
- functioning of quizzes;
- forum and webinar areas;
- podcast section;
- role-playing labs and workshop materials;
- sequential organisation of activities;
- tracking and reporting functions.

The internal testing phase will be completed by the end of April 2026. The feedback collected will be used to improve the platform and materials before the external pilot phase. This step is essential to guarantee quality and to ensure that external participants will have a clear, accessible and effective learning experience.

Future development and multilingual accessibility

At this stage, all English contents have been uploaded. Partners are translating the materials into their national languages. Before the external pilot phase, the translated contents will be uploaded to support accessibility in the partner countries. This will allow the platform to reach a wider audience and to be used more effectively by learners in Italy, Poland and Romania. The multilingual development of the platform will strengthen transferability, inclusion and long-term sustainability.

Disclaimer: "Funded by the European Union. Views and opinions expressed are however those of the author(s) only and do not necessarily reflect those of the European Union or the European Education and Culture Executive Agency (EACEA). Neither the European Union nor EACEA can be held responsible for them."

Innovative Horizons

Project Code: 2024-1-IT02-KA220-ADU-000245481

Conclusion

The Innovative Horizons Moodle platform has been successfully developed as a user-friendly, accessible and interactive e-learning environment. It includes the six online modules, learning units, quizzes, participant guides, overview documents, mini activities, podcast materials, role-playing labs and in-depth workshop indications. It also integrates discussion forum, webinar space, assessment tools and online community functions. The use of Moodle provides significant advantages, especially in relation to structure, accessibility, interactivity, tracking, monitoring and reporting. The platform supports blended learning, self-paced learning, peer exchange and continuous improvement. The platform is currently being tested internally by the partner teams. This confirms that the WP2 result has been achieved at output level, while usability and learning impact will be further validated during WP3 internal testing and external pilot implementation.

Overall, the platform represents one of the key outputs of Innovative Horizons and directly supports the project objectives: strengthening digital and interpersonal skills, promoting inclusion and diversity, supporting innovative adult education methodologies and creating a sustainable learning community across the partner countries.